

1) Personal computers / small servers

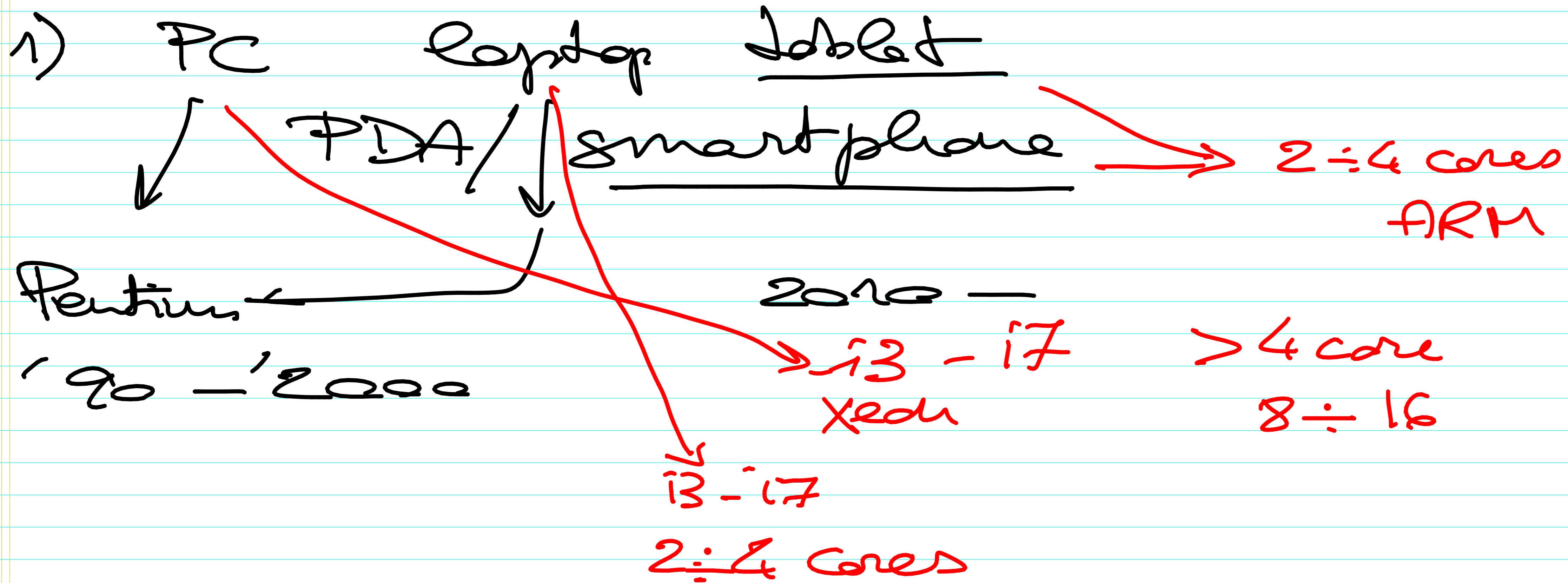
2) Top 500

3) Clouds

3) CLOUDS

↑ E2C
AZUR

4 core
8 core Xeon



2) www.Top500.org

→ FLOPS

POWER

FLOPS/WATT

* board

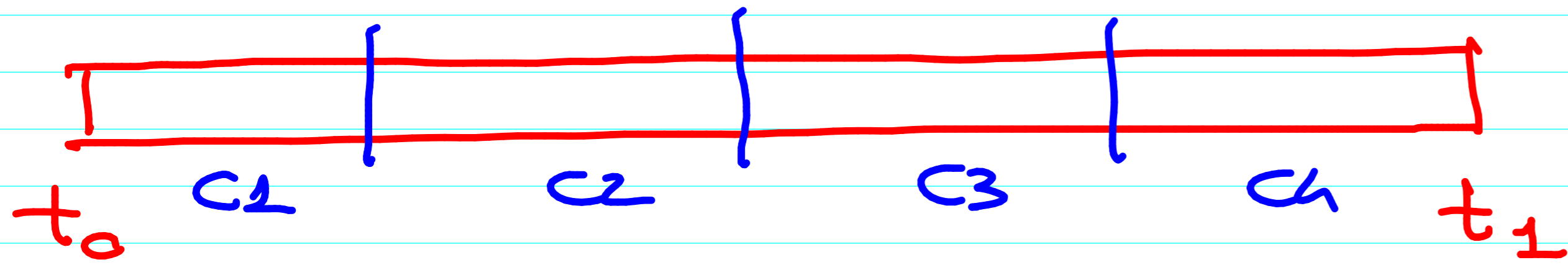
socket
2 ÷ 4

multicore
8 ÷ 16 cores

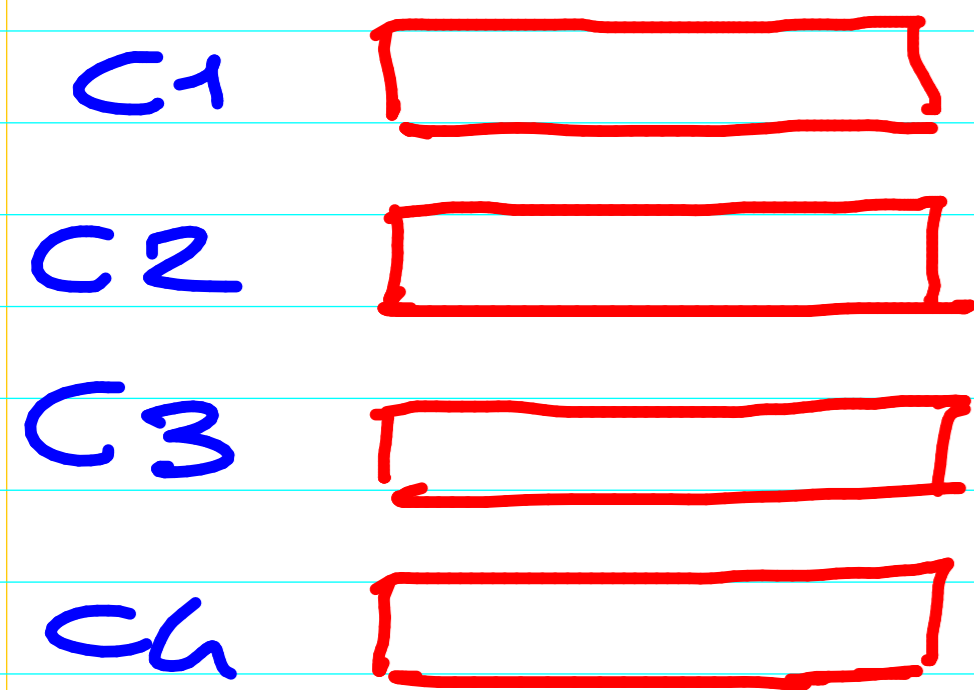
* rack

GPU (co-processors)

Application X

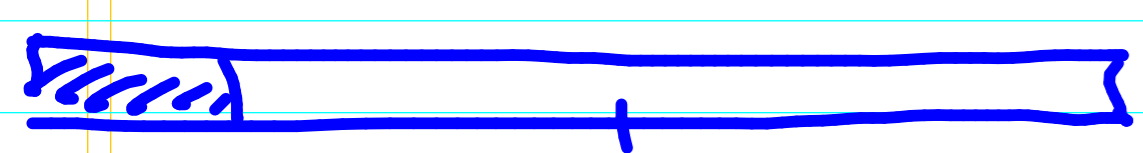
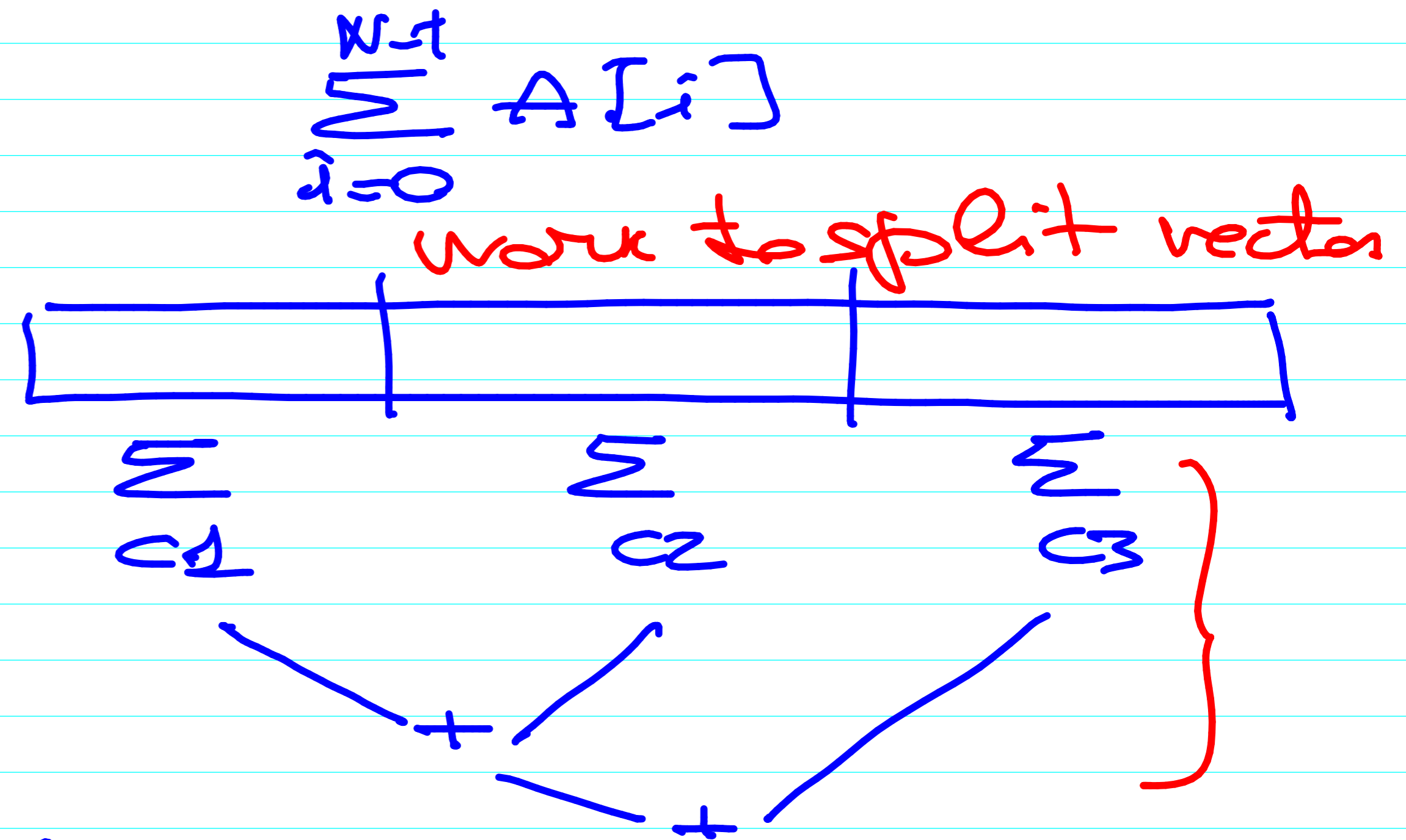


4 core

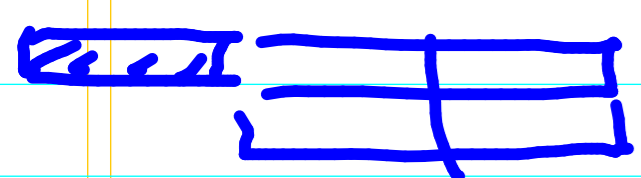


$$\frac{1}{4} (t_1 - t_0)$$

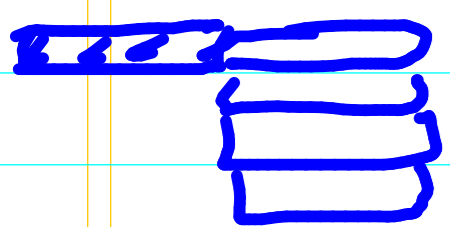
$A[]$ $\emptyset..(N-1)$



1 core



2 core



4 cores

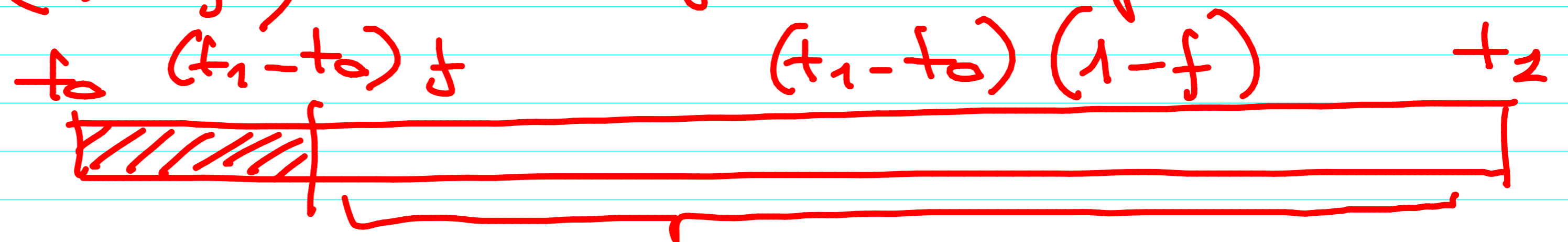
$$\lim_{\text{cores} \rightarrow \infty} T(n) = fT$$

Amdahl law

T total time (sequential)

$f \in [0, 1]$ % of serial time

$(1-f)$ % of time "parallelizable"



$$\text{Speedup}(m) = \frac{T_{\text{seq}}}{T(m)} \rightarrow \text{best seq time}$$

$$\frac{10h}{2/3h} = \frac{10 \times 2}{3}$$

time spent on m resources

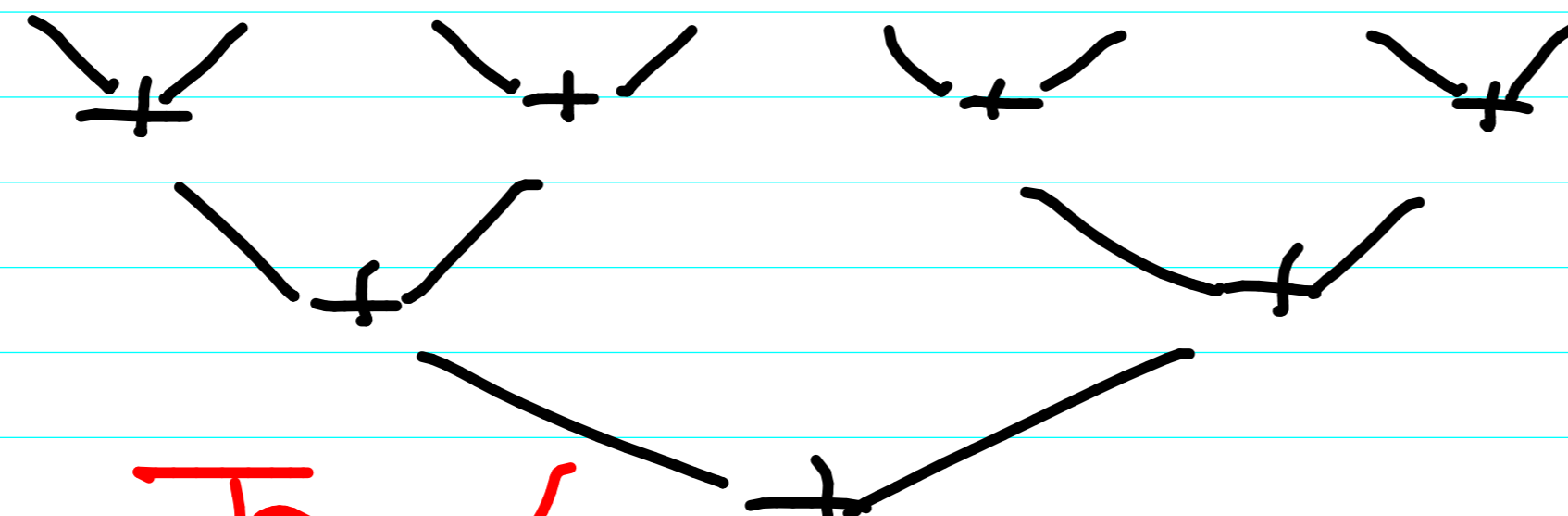


$$T(m) = \int T$$

$$Sp(m) = \frac{T}{\int T} = \frac{1}{\int}$$

$A[0] \dots A[N-1]$

$a_0 a_1 a_2 a_3 a_4 a_5 a_6 a_7$



$a_0 a_1 a_2 a_3 | a_4 a_5 a_6 a_7$

4 steps | 4 step

step

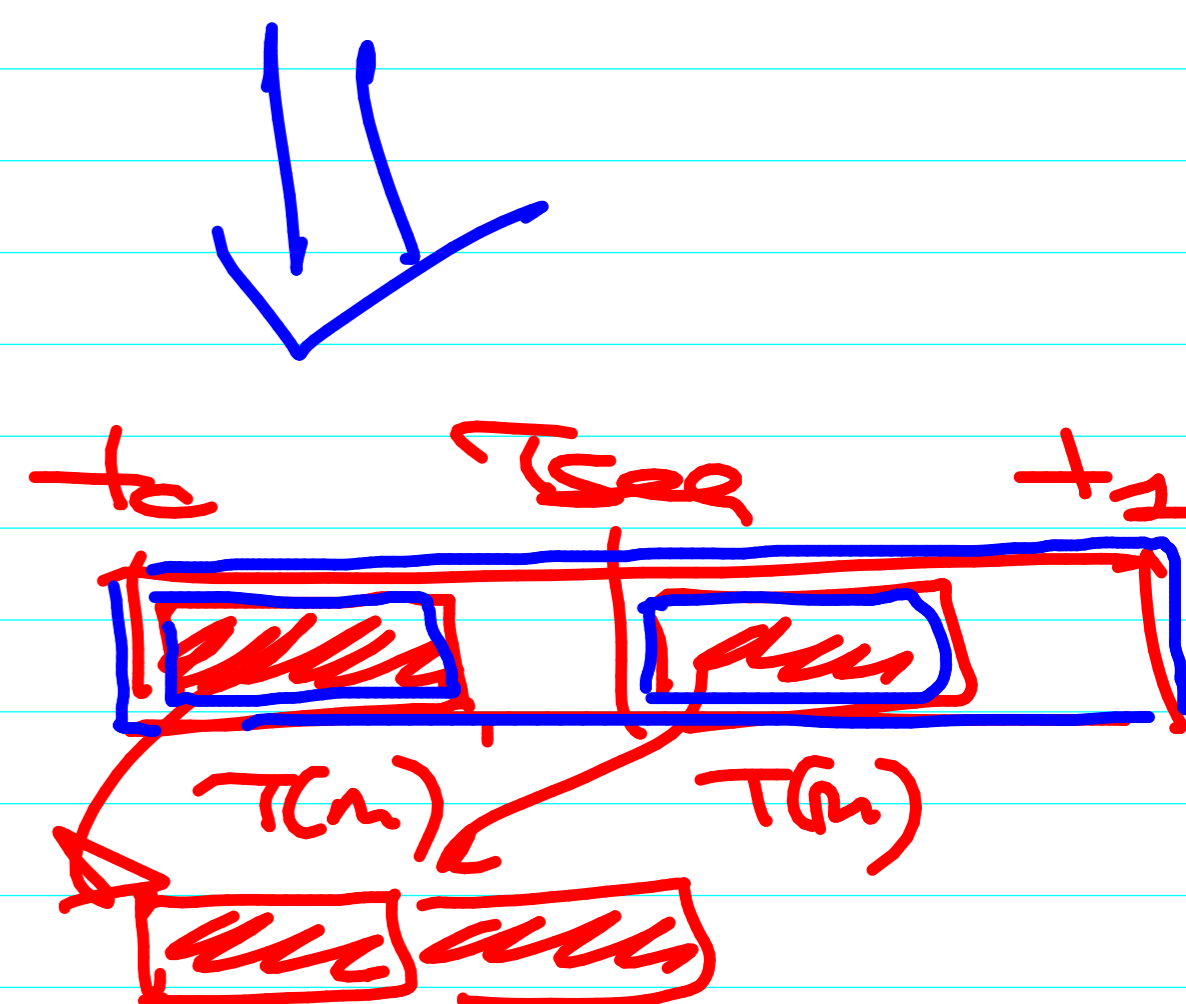
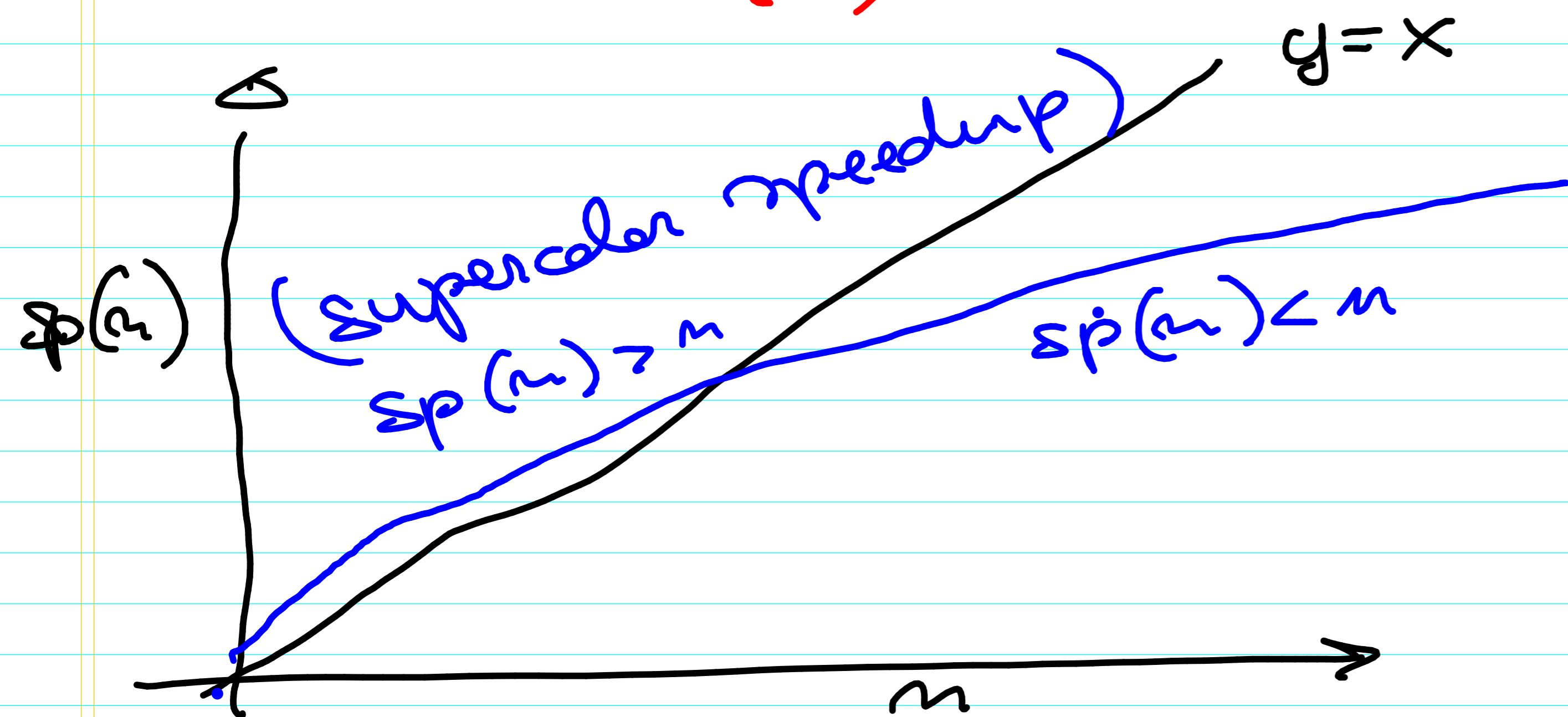
efficiency

$$E(m) = \frac{T_{id}}{T(m)} = \frac{T_{seq}/m}{T(m)} = \uparrow (\log_2)$$

↑ linear time + log time

$$E(n) = \frac{T_{id}}{n T(n)} = \frac{sp(n)}{n}$$

$$sp(n) = \frac{T_{seq}}{T(n)}$$



$$sp(n) > n$$

$$\frac{T_{seq}}{T(n)} > n$$

$$T_{seq} > n T(n)$$



$$\sum A[B[i]]$$

\sim local

$B \rightarrow$ locality

$$B[] = \{1, 16, 1024, 128, 2, 4, 2048\}$$

$$T_d \approx 100 \text{ nsec} \rightarrow T_{dc} \approx 2 \text{ - } 4 \text{ nsec}$$

P $\propto V^2 f_{res}$

↑
0-5V

MM